

# gnucap

- What is it?
  - At the beginning
  - What it has become
  - Work in progress

# At the beginning

- “ACS” 1990, GPL 1992
- Spice accurate fast spice
- Single engine mixed signal
- Auto insertion of connect modules

# SPICE accurate fast spice

- Start with Spice algorithms
- Low rank update, partial solution
- Queues
  - Evaluate, load, review
- Much faster for large circuits
- Better step control
  - Cross events, curve fitting

# Mixed signal

- Discrete states, event queue
- Not just analog models of gates!
- Not “relaxation”
- First single engine spice accurate

# Auto connect modules

- 1992 GPL
- Smart node has analog and digital properties
- But is primarily one or the other
- Multiple architectures for an entity
- Predates Verilog-A or VHDL-A

# Gnucap: has become

- C++
- Early model compiler, pre Verilog-A
- Plugins
- Stable, well tested library
- Formal testing, formal methods in software engineering

# Plugins

- Reduce need for forks
- Code quality
  - How to make available unfinished contributions?
  - Too open commits to core is a time bomb

# Plugins

- Required
- Shared object files
- Stable well tested library
- “wrappers” enable use of foreign code
  - Spice “C” models (several versions)



# Plugins

- Models
- Algorithms
- Commands
- Post-processing
- Measurements
- Languages
- Probes

# In progress

- ADMS (not going well)
- GEDA, Qucs interface
- More user-friendly plugin loading
- Verilog Modelgen model compiler
- Schematic and layout file exchange

# What's wrong with ADMS

- I can't get into XML
  - Or JSON, or any text markup language
  - Need a real programming language (C++)
- Discrete state devices
- Non-spice architecture
- Connect modules
- Cross events
- Optimization

# Plugin interface

- Now: “load” an .so
- Working on: auto “JIT” compile
- Development environment for models, etc.

# Verilog-modelgen

- Based on old modelgen
- Put aside hoping for ADMS, now bringing back
- Modular C++

# File exchange

- Geda, qucs, .....
- Their formats are polygons
- Use a netlist format, augmented
- Layout vs schematic
- Post-layout simulation
- Based on structural subset of Verilog-AMS